

Title of the Program: Biomedical Engineering



Course Specification of Artificial Intelligence

Course Code(BE475)

I. Course Identification and General Information:						
1	Course Title:	Artificial Intelligence				
2	Course Code & Number:	BE475				
			C.	Н		TOTAL
3	Credit hours:	Th.	Seminar	Pr	Tr.	
		2		2		3
4	Study level/ semester at which this course is offered:	Level / 5 th Semester 1				
5	Pre -requisite (if any):	Computer Programming II				
6	Co –requisite (if any):	None				
7	Program (s) in which the course is offered:	Biomedical Engineering Program				
8	Language of teaching the course:	English				
9	Location of Teaching the Course:	Faculty of Engineering				
10	Prepared by:	Prof. Ahmed Sultan Al-Hegami				
11	Reviewed by:	Dr				
12	Date of Approval:					

Department: Biomedical Engineering

Title of the Program: Biomedical Engineering







II. Course Description:

The course aims to help student understanding concepts of artificial intelligence in order to solve various problems in different fields. The course focus on Problem representation and reduction, Search techniques and Heuristics, Reasoning and the rules of inference, Learning and Machine Learning, methodology of Science in Learning, Applications of intelligent information systems, Advanced topics in Artificial intelligence such as fuzzy logic, genetic algorithms and neural networks.

	Course Intended learning outcomes (CILOs) of the COURSE (maximum 8CILOs) owledge and Understanding: Upon successf	Referenced PILOs (Only write code number of referenced Program Intended learning outcomes) all completion of the undergraduate Biomedical			
	Engineering Program, the graduates will be	•			
al	Recognize of fundamental and advanced concepts of Artificial Intelligence, its applications.	A1 Describe and explain the underlying mathematical methods and theories; life scientific-principles; and engineering core concepts related to the Biomedical Engineering context.			
a2	Describe the techniques of intelligent systems.	A2 Clarify the design principles and techniques and the engineering materials characteristics and how these are relevant to the developments and technologies in a biomedical systems context.			
В. С	B. Cognitive/ Intellectual Skills:Upon successful completion of the undergraduate Biomedical Engineering Program, the graduates will be able to:				
b1	Formulate artificial intelligence tasks for real-world data.	B1 Apply engineering principles; basic of lifescience; mathematical theories; and modern tools professionally in modelling, analyzing, designing, and constructing physical digital systems; devices and/or processes relevant to Biomedical Engineering fields.			



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b2	Assess the applicability of the technology for a particular scientific problem area, and develop the scientific methods used.	B2 Identify, formulate and solve the complex problems related to the Biomedical Engineering fields in a creative and innovative manner by using a systematic and analytical thinking methods.
	sional and Practical Skills: Upon success neering Program, the graduates will be about 10 miles.	sful completion of the undergraduate Biomedical ble to:
c1	Follow development and research in the area to solve real artificial intelligence problems by using the right tools and algorithms.	C1 Apply integrally knowledge of mathematics, life science, IT, design, business context and engineering practice to solve problems and to design systems/processes relevant to Biomedical Engineering.
c2	Apply Implement the main algorithms in artificial intelligence in a computationally efficient way	C2 Use a wide range of analytical tools, techniques, IT, modern engineering tools, software packages and develop required computer programs to solve, modeling and analyzing Biomedical Engineering problems.
	Terable Skills: Upon successful completion the graduates will be able to:	on of the undergraduate Biomedical Engineering
d1	Conduct a research in the area of study according to rigorous criteria to peers and the community.	D1 Lead and motivate individuals, show capability to work in stressful environments and within constraints, collaborate effectively within multidisciplinary team.
d2	Inspect the technical knowledge and skills to develop and implement computer program solutions to a given problem.	D2 Acquire entrepreneurial skills and effectively manage tasks, time, processes and resources.
d3	Evaluate the relevant information to write reports to recommend appropriate artificial intelligence tools.	D5 Demonstrate efficient IT capabilities and communicate effectively both orally and in writing technical reports.

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(A) Alignment Course Intended Learning Outcomes of Knowledge and Understanding to Teaching Strategies and Assessment Strategies:				
Course Intended Learning Outcomes	Teaching strategies	Assessment Strategies		
a1. Recognize of fundamental and advanced concepts of Artificial Intelligence, its applications.	 Interactive lectures & examples, Tutorials, Videos demonstrations, Presentation/seminar, Interactive class discussions, Case studies, Exercises and home works, Laboratory/Practical experiments based session, Computer laboratory-based sessions, Workshops practices, Directed self- study, Problem based learning, Team work (cooperative learning), Field visits/training, Mini/major project. 	 Written tests (mid and final terms and quizzes), Oral exams, Short reports, Lab\Project report Practical lab performance assessment, Coursework activities assessment, Home works and assignments, Presentations. 		
a2 . Describe the techniques of intelligent systems.	 Interactive lectures & examples, Tutorials, 	 Written tests (mid and final terms and quizzes), Oral exams, 		



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 Videos demonstrations, 	• Short reports,
 Presentation/seminar, 	 Lab\Project report
 Interactive class discussions, 	 Practical lab performance
 Case studies, 	assessment,
 Exercises and home works, 	 Coursework activities assessment,
 Laboratory/Practical experiments based 	 Home works and assignments,
session,	 Presentations.
 Computer laboratory- based sessions, 	
 Workshops practices, 	
 Directed self- study, 	
 Problem based learning, 	
 Team work (cooperative learning), 	
 Field visits/training, 	
 Mini/major project. 	

(B) Alignment Course Intended Learning Outcomes of Intellectual Skillsto Teaching Strategies and Assessment Strategies:					
Course Intended Learning Outcomes	Teaching strategies	Assessment Strategies			
b1. Formulate artificial intelligence tasks for real-world data.	 Interactive lectures & examples, Tutorials, Videos demonstrations, Presentation/seminar, Interactive class discussions, 	 Written tests (mid and final terms and quizzes), Oral exams, Short reports, Lab\Project report Practical lab performance 			

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	 Case studies, 	assessment,
	Exercises and home	 Coursework activities
	works,	assessment,
	Laboratory/Practical	 Home works and
	experiments based	assignments,
	session,	Presentations.
	Computer laboratory-	
	based sessions,	
	Workshops practices,	
	 Directed self- study, 	
	Problem based learning,	
	 Team work (cooperative learning), 	
	D: 11 : : // : :	
b2 . Assess the applicability of	Mini/major project.	****
	 Interactive lectures & examples, 	 Written tests (mid and final terms and
the technology for a particular	_	quizzes),
scientific problem area, and	• Tutorials,	Oral exams,
develop the scientific methods	• Videos demonstrations,	
used.	• Presentation/seminar,	• Short reports,
	• Interactive class	Lab\Project report
	discussions,	 Practical lab performance
	 Case studies, 	assessment,
	Exercises and home	Coursework activities
	works,	assessment,
	Laboratory/Practical	Home works and
	experiments based session,	assignments,
	Computer laboratory-	 Presentations.
	based sessions,	
	Workshops practices,	





Directed self- study,
 Problem based learning,
• Team work (cooperative learning),
Field visits/training,
Mini/major project.

Course Intended Learning Outcomes	Teaching strategies	Assessment Strategies
c1. Follow development and research in the area to solve real artificial intelligence problems by using the right tools and algorithms.	 Interactive lectures & examples, Tutorials, Videos demonstrations, Presentation/seminar, Interactive class discussions, Case studies, Exercises and home works, Laboratory/Practical experiments based session, Computer laboratory-based sessions, Workshops practices, Directed self- study, Problem based learning, Team work (cooperative learning), 	 Written tests (mid and final terms and quizzes), Oral exams, Short reports, Lab\Project report Practical lab performance assessment, Coursework activities assessment, Home works and assignments, Presentations.



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	 Mini/major project. 	
c2. Apply Implement the main algorithms in artificial intelligence in a computationally efficient way	 Interactive lectures & examples, Tutorials, Videos demonstrations, Presentation/seminar, Interactive class discussions, Case studies, Exercises and home works, Laboratory/Practical experiments based session, Computer laboratory-based sessions, Workshops practices, Directed self- study, Problem based learning, Team work (cooperative learning), Field visits/training, Mini/major project. 	 Written tests (mid and final terms and quizzes), Oral exams, Short reports, Lab\Project report Practical lab performance assessment, Coursework activities assessment, Home works and assignments, Presentations.

(D) Alignment Course Intended Learning Outcomes of Transferable Skillsto Teaching Strategies and Assessment Strategies:				
Course Intended Learning Outcomes Teaching strategies Assessment Strategies				
d1. Conduct a research in the area of study according to rigorous criteria to peers and the community.	Interactive lectures & examples,Tutorials,	 Written tests (mid and final terms and quizzes), Oral exams, 		

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	Videos demonstrations,	• Short reports,
	• Presentation/seminar,	• Lab\Project report
	 Interactive class discussions, 	Practical lab performance
	Case studies,	assessment,
	 Exercises and home works, 	 Coursework activities
	 Laboratory/Practical experiments based 	assessment,Home works and
	session,	assignments,
	 Computer laboratory- based sessions, 	• Presentations.
	 Workshops practices, 	
	 Directed self- study, 	
	 Problem based learning, 	
	 Team work (cooperative learning), 	
	 Field visits/training, 	
	 Mini/major project. 	
d2. Inspect the technical knowledge and skills to develop and implement	 Interactive lectures & examples, 	• Written tests (mid and final terms
computer program solutions to a	 Tutorials, 	and quizzes),
given problem	 Videos demonstrations, 	• Oral exams,
	 Presentation/seminar, 	• Short reports,
	 Interactive class discussions, 	Lab\Project reportPractical lab
	 Case studies, 	performance
	 Exercises and home 	assessment,
	works,	 Coursework activities
	 Laboratory/Practical experiments based 	assessment,





	session, Computer laboratory-based sessions, Workshops practices, Directed self- study, Problem based learning, Team work (cooperative learning), Field visits/training, Mini/major project.	 Home works and assignments, Presentations.
d3. Evaluate the relevant information to write reports to recommend appropriate artificial intelligence tools.	 Interactive lectures & examples, Tutorials, Videos demonstrations, Presentation/seminar, Interactive class discussions, Case studies, Exercises and home works, Laboratory/Practical experiments based session, Computer laboratory-based sessions, Workshops practices, Directed self- study, Problem based learning, Team work (cooperative learning), 	 Written tests (mid and final terms and quizzes), Oral exams, Short reports, Lab\Project report Practical lab performance assessment, Coursework activities assessment, Home works and assignments, Presentations.







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•	Field visits/training,	
•	Mini/major project.	

IV. Course Content:

A – Theoretical Aspect:

Order	Units/Topics List	Learning Outcomes	Sub Topics List	Number of Weeks	contact hours
1	Introduction and Philosophy of Artificial Intelligence (AI)	a1, a2	 Characteristics of AI problem. Tools and applications of AI The Methodologies of knowledge based systems 	1	2
2	Problem solving techniques of AI	a2, b2, c1, c2 ,d1,d2	 The methodologies of intelligent systems Search process in AI Brute force search Heuristic search 	1	2
3	Game Playing and AI	a2, b1, c1, c2, d1	Components of game-playing programsGame playing strategies	1	2
4	Intelligent systems (Expert Systems)	a1, b1, c1,d3	 Architecture of intelligent systems Inference engine Design of Intelligent Systems Applications of intelligent systems 	2	4
5	Learning and Machine Learning	a2, b1, c1, d1,d2,d3	 Methodology of Science in Learning Self learning computers Concept Learning Types of Learning. Issues related to Learning algorithms 	2	4
7	Machine Learning	a1,a2, b1, c1, d1,d3	ClassificationPrediction	1	2
8	Fuzzy logic	a2, b1, c1, d1,d3	Classical setsFuzzy setsLinguistic variables	1	

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			Membership functionsLogical operationsInference fuzzy		2
9	Neural networks	a1, a2, b1, b2,c1, c2, d1,d2	 Perceptron Artificial Neural Network Backpropagation 	2	4
10	Genetic Algorithms	a2, b1, c1, d1,d3	 Components of a GA GA Framework Fitness Functions Generations, Selection, Crossover, Mutation Genetic Algorithms for search and optimization. 	2	4
11	Seminar	b1,c1,c3,d2,d3	Students present their work.	1	2
Number of Weeks /and Units Per Semester				14	32

B - Practical Aspect: (if any)					
Order	Tasks/ Experiments	Number of Weeks	contact hours	Learning Outcomes	
1	Introduction to Prolog, Syntax of Prolog program, List, Operators, Arithmetic,	2	4	a1, a2	
2	Input , Output, Backtracking, Cut, and Negation	2	4	a1, a2	
3	More built –in predicates, Programming style and technique, and Operations on data structures	2	4	a1, a2	
4	Basic Problem-Solving Strategies, DFS, BFS	2	4	a1, a2,c1,c2	

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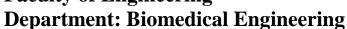
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	Best-First Heuristic Search.			
5	Mid Practical Exam	1	2	a1, a2,b1,c1,c2
6	Constraint-logic programming, and Recursion Programming	2	4	a1, a2,c1,c2,b1,d1,d2
7	Representing Knowledge with If- Then Rules, Forward and Backward Chaining in Rule- based Systems	2	4	a1, a2,c1,c2,b1,b2,d2,d3
8	Grammar Rules in Prolog	1	2	a1, a2,c1,c2,b1,b2`,d1,d3
9	Final Practical Exam	1	2	All
Numbe	r of Weeks /and Units Per Semester	15	30	

C. 1	C. Tutorial Aspect:				
No.	Tutorial	Number of Weeks	Contact Hours	Learning Outcomes (<u>C</u> ILOs)	
1					
	Number of Weeks /and Units Per Semester				

V. Teaching Strategies of the Course:



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V. Teaching Strategies of the Course:

- Interactive lectures & examples,
- Tutorials,
- Videos demonstrations,
- Presentation/seminar,
- Interactive class discussions,
- Case studies,
- Exercises and home works,
- Laboratory/Practical experiments based session,
- Computer laboratory-based sessions,
- Workshops practices,
- Directed self- study,
- Problem based learning,
- Team work (cooperative learning),
- Field visits/training,
- Mini/major project.

VI. Assessment Methods of the Course:

- Written tests (mid and final terms and quizzes),
- Oral exams,
- Short reports,
- Lab\Project report
- Practical lab performance assessment,
- Coursework activities assessment,
- Home works and assignments,
- Presentations.



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VI. Assessment Methods of the Course:

VII.	VII. Assignments:					
No	Assignments	Week Due	Mark			
1	Exercises & Home works (Assignment 1)	a1, a2,b1 ,b2,c2, d1,d2,d3	Weekly	5		
2	Project (single\group) (Assignment 2)	a1,a2,b1,b2	Quarter	10		
	Total					

VIII. Schedule of Assessment Tasks for Students During the Semester:					
No.	No. Assessment Method		Mark	Proportion of Final Assessment	Aligned Course Learning Outcomes
1	Exercises & Home works (Assignment 1)	Weekly	5	5%	a1, a2,b1 ,b2,c2, d1,d2,d3
2	Project (single\group) (Assignment 2)	Quarter	10	10%	a1,a2,b1,b2
3	Participation	Weekly	5	5%	b1,c1,c2 ,d2, d3
4	Mid Practical Exam	Week 9	10	10%	a1, a2,b1,c1,c2
5	Quizzes	End of a topic	5	5%	a1, a2,b1 ,b2,c2, d1,d3
6	Mid-Term Exam	Week 8	10	10%	a1, a2, b1,d3

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7	Final Exam (theoretical)	Week 16	40	40%	All CILOs
8	Final Exam (practical)	Week 15	15	15%	All CILOs
Total			100	100%	

IX. Learning Resources:

• Written in the following order: (Author - Year of publication – Title – Edition – Place of publication – Publisher).

Example

1- Niku, Saeed B., 2011, **Introduction to Robotics: Analysis, Control, Applications**, 2nd Edition, USA, Wiley.

1- Required Textbook(s) (maximum two).

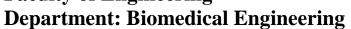
- 1. Russell, S. and Norvig, P. (2020), *Artificial Intelligence: A Modern Approach*, 4th Edition, Pearson Education Pte. Ltd., India.
- 2. Ivan Bratko , (2012), Prolog Programming for Artificial Intelligence 4th edition, http://www.aw-bc.com/catalog/academic/product/ 0,1144,0201403757,00.html....

2- Essential References.

- 1. George F. Luger, (2016), *Artificial Intelligence: structure and strategies for complex problem solving*, 6th Edition, Delhi, India, Pearson Education Ltd.
- 2. Rich, E. and Knight, K. (2010), *Artificial Intelligence*, 3rd Edition, New York, NY: McGraw Hill
- 3. Web Data Mining: Exploring Hyperlinks, Content, and Usage Data, by Bing Liu, 2nd Edition, , Springer, 2011.
- 4. <u>Chris Pal</u>, <u>Ian Witten</u>, <u>Eibe Frank</u>, and <u>Mark Hall</u>, (2016), Data Mining: Practical Machine Learning Tools and Techniques (4th Edition). Morgan Kaufmann.
- 5. Patterson, D. W. (2005), *Introduction to Artificial Intelligence and Expert Systems*, 2nd Edition, Prentice-Hall, India.

3- Electronic Materials and Web Sites etc.

- 1. Visual Prolog download: http://www.visual-Prolog.com/vip6/download/
- 2. CLIPS: http://clipsrules.sourceforge.net/
- 3. Wikipedia: http://en.wikipedia.org/wiki/Expert system
- 4. http://www.amzi.com/ExpertSystemsInProlog/xsipfrtop.htm
- 5. http://www.sciencedirect.com/
- 6. http://dl.acm.org/dl.cfm
- 7. http://ieeexplore.ieee.org/Xplore/guesthome.jsp







- 8. http://www.emeraldinsight.com
- 9. http://link.springer.com/
- 10. http://search.proquest.com/

X. (Course Policies:
1	Class Attendance: A student should attend not less than 75 % of total hours of the subject; otherwise he/she will not be able to take the exam and will be considered as exam failure. If the student is absent due to illness, he/she should bring a proof statement from university Clinic. If the absent is more than 25% of a course total contact hours, student will be required to retake the entire course again.
2	Tardy: For late in attending the class, the student will be initially notified. If he repeated lateness in attending class, he/she will be considered as absent.
3	Exam Attendance/Punctuality: A student should attend the exam on time. He/she is permitted to attend an exam half one hour from exam beginning, after that he/she will not be permitted to take the exam and he/she will be considered as absent in exam
4	Assignments & Projects: In general one assignment is given to the students after each chapter; the student has to submit all the assignments for checking on time, mostly one week after given the assignment.
5	Cheating: For cheating in exam, a student will be considered as fail. In case the cheating is repeated three times during his/her study the student will be disengaged from the Faculty.
6	Plagiarism: Plagiarism is the attending of a student the exam of a course instead of another student. If the examination committee proofed a plagiarism of a student, he/she will be



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		disengaged from the Faculty. The final disengagement of the student from the Faculty should be
		confirmed from the Student Council Affair of the university or according to the university roles.
7	,	Other policies:
		-Mobile phones are not allowed to use during a class lecture. It must be closed;
		otherwise the student will be asked to leave the lecture room.
		- Mobile phones are not allowed in class during the examination.
		- Lecture notes and assignments might be given directly to students using soft or
		hard copy.

Template for Course Plan (Syllabus)

Artificial Intelligence BE475

	I. Course Identification and General I	nform	ation:		
1	Course Title:		Artificial	Intelligence	e
2	Course Code & Number:		В	E475	
		Credit	TheoryHours		Lab Haum
3	Credit Hours:	Hours	Lecture	Exercise	Lab. Hours
		3	2		2
4	Study Level/ Semester at which this Course is offered:	Level / 5 th Semester 1			
5	Pre –Requisite (if any):	Comput	er Programn	ning II	
6	Co –Requisite (if any):	None			
7	Program (s) in which the Course is Offered:	Bachelo	r of Biomedi	ical Enginee	ring
8	Language of Teaching the Course:	English			

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Department: Biomedical Engineering

Title of the Program: Biomedical Engineering

	I. Course Identification and General I	nformation:
9	Location of Teaching the Course:	Faculty of Engineering
10	Prepared by:	Prof. Ahmed Sultan Al-Hegami
11	Reviewed by:	Dr
12	Date of Approval:	

II. Course Description:

The course aims to help student understanding concepts of artificial intelligence in order to solve various problems in different fields. The course focus on Problem representation and reduction, Search techniques and Heuristics, Reasoning and the rules of inference, Learning and Machine Learning, methodology of Science in Learning, Applications of intelligent information systems, Advanced topics in Artificial intelligence such as fuzzy logic, genetic algorithms and neural networks.

III.	Course Intended Learning Outcomes (CILOs): (مخرجات تعلم المقرر)
A. Kn to:	nowledge and Understanding: Upon successful completion of the course, students will be able
a1	Recognize of fundamental and advanced concepts of Artificial Intelligence, its applications.
a2	Describe the techniques of intelligent systems.
B. Int	tellectual Skills: Upon successful completion of the course, students will be able to:
b1	Formulate artificial intelligence tasks for real-world data.
b2	Assess the applicability of the technology for a particular scientific problem area, and develop the scientific methods used.
C. Pro	ofessional and Practical Skills: Upon successful completion of the course, students will be able
c1	Follow development and research in the area to solve real artificial intelligence problems by using the right tools and algorithms.
c2	Apply Implement the main algorithms in artificial intelligence in a computationally efficient way

IV. Course Contents:

A. Theoretical Aspect:









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III.	Course Intended Learning Outcomes (CILOs): (مخرجات تعلم المقرر)
D. Tr	ansferable Skills: Upon successful completion of the course, students will be able to:
d1	Conduct a research in the area of study according to rigorous criteria to peers and the community.
d2	Inspect the technical knowledge and skills to develop and implement computer program solutions to a given problem.
d3	Evaluate the relevant information to write reports to recommend appropriate artificial
	intelligence tools.

Number of No. **Units/Topics List Sub Topics List Contact Hours** Weeks Characteristics of AI problem. **Introduction and** Tools and applications of AI Philosophy of 1 The Methodologies of knowledge based W12 Artificial systems **Intelligence (AI)** The methodologies of intelligent systems Search process in AI **Problem solving** 2 Brute force search W2techniques of AI Heuristic search 2 Components of game-playing programs

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Game Playing and

Intelligent systems

(Expert Systems)

3

4

ΑI

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Design of Intelligent Systems

Architecture of intelligent systems

Applications of intelligent systems

Game playing strategies

Inference engine

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W3

W4-W5

Prepared By

2









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IV. Course Contents:

A. Theoretical Aspect:

	Theoretical Aspect.			
No.	Units/Topics List	Sub Topics List	Number of Weeks	Contact Hours
5	Learning and Machine Learning	 Methodology of Science in Learning Self learning computers Concept Learning Types of Learning. Issues related to Learning algorithms 	W6-W7	4
6	Mid-Term Exam	Exam	W8	2
7	Machine Learning	ClassificationPrediction	W9	2
8	Fuzzy logic	 Classical sets Fuzzy sets Linguistic variables Membership functions Logical operations Inference fuzzy 	W10	2
9	Neural networks	PerceptronArtificial Neural NetworkBackpropagation	W11- W12	4
10	Genetic Algorithms	 Components of a GA GA Framework Fitness Functions Generations, Selection, Crossover, Mutation Genetic Algorithms for search and optimization. 	W13- W14	4
11	Seminar	Students present their work.	W15	2
12	Final Theoretical Exam	Exam	W16	2
	Number of Weel	ks /and Units Per Semester	16	32

B. Case Studies and Practical Aspect:





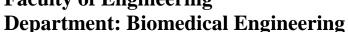


No.	Tasks/ Experiments	Number of Weeks	Contact Hours
1	Introduction to Prolog, Syntax of Prolog program, List, Operators, Arithmetic,	2	4
2	Input, Output, Backtracking, Cut, and Negation	2	4
3	More built –in predicates, Programming style and technique, and Operations on data structures	2	4
4	Basic Problem-Solving Strategies, DFS, BFS Best-First Heuristic Search.	2	4
5	Mid Practical Exam	1	2
6	Constraint-logic programming, and Recursion Programming	2	4
7	Representing Knowledge with If-Then Rules, Forward and Backward Chaining in Rule-based Systems	2	4
8	Grammar Rules in Prolog	1	2
9	Final Practical Exam	1	2
	Number of Weeks /and Units Per Semester	15	30

C.	Tutorial Aspect:		
No.	Tutorial	Number of Weeks	Contact Hours
1			
	Number of Weeks /and Units Per Semester		

V. Teaching Strategies of the Course:

- Interactive lectures & examples,
- Tutorials,
- Videos demonstrations,
- Presentation/seminar,
- Interactive class discussions,



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V. Teaching Strategies of the Course:

- Case studies,
- Exercises and home works.
- Laboratory/Practical experiments based session,
- Computer laboratory-based sessions,
- Workshops practices,
- Directed self- study,
- Problem based learning,
- Team work (cooperative learning),
- Field visits/training,
- Mini/major project.

VI. Assessment Methods of the Course:

- Written tests (mid and final terms and quizzes),
- Oral exams,
- Short reports,
- Lab\Project report
- Practical lab performance assessment,
- Coursework activities assessment,
- Home works and assignments,
- Presentations.

V	II. Assignments:		
No.	Assignments	Week Due	Mark
1	Exercises & Home works (Assignment 1)	Weekly	5
2	Project (single\group) (Assignment 2)	Quarter	10



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V	II. Assignments:		
No.	Assignments	Week Due	Mark
	Total		15

VIII.	Schedule of Assessment Tasks for Stu	dents D	uring tl	ne Semester:
No.	Assessment Method	Week Due	Mark	Proportion of Final Assessment
1	Exercises & Home works (Assignment 1)	Weekly	5	5%
2	Project (single\group) (Assignment 2)	Quarte r	10	10%
3	Participation	Weekly	5	5%
4	Mid Practical Exam	Week 9	10	10%
5	Quizzes	End of a topic	5	5%
6	Mid-Term Exam	Week 8	10	10%
7	Final Exam (theoretical)	Week 16	40	40%
8	Final Exam (practical)	Week 15	15	15%
	Total		100	100%

IX. Learning Resources:

- Written in the following order:
 - Written in the following order: (Author Year of publication Title Edition Place of publication Publisher).

Example

- Niku, Saeed B., 2011, **Introduction to Robotics: Analysis, Control, Applications**, 2nd Edition, USA, Wiley.



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IX. Learning Resources:

1- Required Textbook(s) (maximum two):

- 1. Russell, S. and Norvig, P. (2020), *Artificial Intelligence: A Modern Approach*, 4th Edition, Pearson Education Pte. Ltd., India
- 2. Ivan Bratko , (2012), Prolog Programming for Artificial Intelligence 4th edition, http://www.aw-bc.com/catalog/academic/product/ 0,1144,0201403757,00.html....--.

2- Essential References:

- 1. George F. Luger, (2016), *Artificial Intelligence: structure and strategies for complex problem solving*, 6th Edition, Delhi, India, Pearson Education Ltd.
- 2. Rich, E. and Knight, K. (2010), Artificial Intelligence, 3rd Edition, New York, NY: McGraw Hill
- 3. Web Data Mining: Exploring Hyperlinks, Content, and Usage Data, by Bing Liu, 2nd Edition, , Springer, 2011.
- 4. <u>Chris Pal</u>, <u>Ian Witten</u>, <u>Eibe Frank</u>, and <u>Mark Hall</u>, (2016), Data Mining: Practical Machine Learning Tools and Techniques (4th Edition). Morgan Kaufmann.
- 5. Patterson, D. W. (2005), *Introduction to Artificial Intelligence and Expert Systems*, 2nd Edition, Prentice-Hall, India.---.

3- Electronic Materials and Web Sites etc.:

- 1. Visual Prolog download: http://www.visual-Prolog.com/vip6/download/
- 2. CLIPS: http://clipsrules.sourceforge.net/
- 3. Wikipedia: http://en.wikipedia.org/wiki/Expert system
- 4. http://www.amzi.com/ExpertSystemsInProlog/xsipfrtop.htm
- 5. http://www.sciencedirect.com/
- 6. http://dl.acm.org/dl.cfm
- 7. http://ieeexplore.ieee.org/Xplore/guesthome.jsp
- 8. http://www.emeraldinsight.com
- 9. http://link.springer.com/
- 10. http://search.proquest.com/

ourse Policies:
Class Attendance:







Department: Biomedical Engineering

	A student should attend not less than 75 % of total hours of the subject; otherwise
	he/she will not be able to take the exam and will be considered as exam failure. If the
	student is absent due to illness, he/she should bring a proof statement from university
	Clinic. If the absent is more than 25% of a course total contact hours, student will be
	required to retake the entire course again.
2	Tardy:
	For late in attending the class, the student will be initially notified. If he repeated lateness in attending class, he/she will be considered as absent.
3	Exam Attendance/Punctuality:
	A student should attend the exam on time. He/she is permitted to attend an exam half one hour
	from exam beginning, after that he/she will not be permitted to take the exam and he/she will be
	considered as absent in exam
4	Assignments & Projects:
	In general one assignment is given to the students after each chapter; the student has to submit
	all the assignments for checking on time, mostly one week after given the assignment.
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5	
5	Cheating: For cheating in exam, a student will be considered as fail. In case the cheating is repeated three
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6	Cheating: For cheating in exam, a student will be considered as fail. In case the cheating is repeated three times during his/her study the student will be disengaged from the Faculty. Plagiarism: Plagiarism is the attending of a student the exam of a course instead of another student. If the examination committee proofed a plagiarism of a student, he/she will be disengaged from the Faculty. The final disengagement of the student from the Faculty should be confirmed from the Student Council Affair of the university or according to the university roles. Other policies:







Department: Biomedical Engineering

Title of the Program: Biomedical Engineering

Lecture notes and assignments might be given directly to students using s

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