

## **Course Specification of Distributed & Parallel Processing**

-	I. Course Identification and General Information:					
1.	Course Title:	Distributed & Parallel Processing				
2.	Course Code & Number:	CCE325 (I	Elec-2)			
			C.	H		Total
3.	Credit hours:	Th.	Tu.	Pr.	Tr.	Total
		2	-	2	-	3
4.	Study level/ semester at which this course is offered:	$4^{th}$ Year $-2^{nd}$ semester				
5.	Pre-requisite (if any):	Programming Language 2 (C/C++)				
6.	Co-requisite (if any):	None.				
7.	Program(s) in which the course is offered:	Electrical Engineering – Computer and Control section				ol section
8.	Language of teaching the course:	English				
9.	Location of teaching the course:	Electrical Engineering Department, Faculty of Engineering				
10.	Prepared By:	Asst. Prof.	Dr. Sami A	L-MAQTA	RI	
11.	Date of Approval:					

### **II. Course Description:**

This is an introductory course to provide students with basic principles, fundamentals and concepts related to distributed and parallel processing, as well as their applications in online business and trading systems and complex computations systems. Topics covered in the course include: The Scope of Parallel Computing, Parallel Programming Platforms, Principles of Parallel Algorithm Design, Basic Communication Operations, Analytical Modeling of Parallel Programs, Programming Using the Message-Passing Paradigm, and Programming Shared Address Space Platforms. This course is supported with computer lab, homework and search work to develop students with knowledge and development skills on distributed and parallel processing.

Prepared by Asst. Prof. Dr. Sami AL-MAQTARI Head of Department Asst. Prof. Dr. Adel Ahmed Al-Shakiri Quality Assurance Unit Assoc. Prof. Dr. Mohammad Algorafi Dean of the Faculty Prof. Dr. Mohammed AL-Bukhaiti Academic Development Center & Quality Assurance Assoc. Prof. Dr. Huda Al-Emad



III	. Course Intended learning outcomes (CILOs) of the	Referenced
	course	PILOs
a1	Define the basic concepts of parallel computation.	A1, A2,
a2	Explain the design, testing, and performance analysis of a software system,.	A3, A4
b1	Recognize the application of fundamental Computer Science methods and algorithms in the development of parallel applications	B1, B2, B3, B4
c1	Use the parallel and distributed computing techniques and methodologies for the development of parallel processing & distributed systems.	C1, C2,
c2	Apply design, development, and performance analysis of parallel and distributed applications.	C3, C4
<b>d1</b>	Function effectively individually or within teams by sharing ideas clearly.	
d2	Conduct searches on parallel-distributed solutions for engineering problems and be able to communicate that design to others.	D1, D2, D3, D4

#### (A) Alignment Course Intended Learning Outcomes of Knowledge and Understanding to **Teaching Strategies and Assessment Strategies: Course Intended Learning Outcomes Teaching strategies Assessment Strategies** Define the basic concepts of parallel a1. • Active Lectures. • Written Assessment. computation. • Homework. • Quizzes. Explain the design, testing, and a2. Search Reports performance analysis of a software system.

# (B) Alignment Course Intended Learning Outcomes of Intellectual Skills to Teaching Strategies and Assessment Strategies:

	Course Intended Learning Outcomes	Teaching strategies	Assessment Strategies
b1.	Recognize the application of fundamental Computer Science methods and algorithms in the development of parallel applications	<ul><li>Active Lectures.</li><li>Laboratory Work.</li><li>Homework.</li><li>Search.</li></ul>	<ul><li>Written Assessment.</li><li>Quizzes.</li><li>Lab &amp; Search Reports</li></ul>

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(C) Alignment Course Intended Learning Outcomes of Professional and Practical Skills to Teaching Strategies and Assessment Strategies:			
	Course Intended Learning Outcomes	Teaching strategies	Assessment Strategies
c1.	Use the parallel and distributed computing techniques and methodologies for the development of parallel processing & distributed systems.	<ul> <li>Active Lectures.</li> <li>Laboratory Work.</li> <li>Homework.</li> </ul>	<ul><li>Written Assessment.</li><li>Quizzes.</li></ul>
c2.	Apply design, development, and performance analysis of parallel and distributed applications.	<ul><li>Search.</li></ul>	<ul> <li>Lab Reports</li> </ul>

(D) Alignment Course Intended Learning Outcomes of Transferable Skills to Teaching Strategies and Assessment Strategies:				
	Course Intended Learning Outcomes	Teaching strategies	Assessment Strategies	
d1.	Function effectively individually or within teams by sharing ideas clearly.	<ul><li>project</li><li>Laboratory Work,</li></ul>	• Written Assessment.	
d2.	Conduct searches on parallel-distributed solutions for engineering problems and be able to communicate that design to others.	<ul><li>Search,</li><li>Self-Learning</li></ul>	<ul><li>report.</li><li>Presentations</li></ul>	

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IV. Course Content:					
	A. Theoretic	al Aspect			
Order	Units/Topics List	Learning Outcomes	Sub Topics List	Number of Weeks	Contact hours
1.	Introduction	a1, a2	<ul> <li>Motivating Parallelism.</li> <li>Scope of Parallel Computing.</li> <li>Organization and Contents of the Text.</li> <li>The concept of parallel computers and programming,</li> <li>Extension of a single processor system into a shared memory multiprocessor,</li> <li>The message-passing multiprocessor (multicomputer),</li> <li>Static interconnection networks suitable for message passing multicomputer</li> </ul>	1	2
2.	Parallel Programming Platforms	a1, a2, b1, c1	<ul> <li>Implicit Parallelism.</li> <li>Limitations of Memory System Performance.</li> <li>Dichotomy of Parallel Computing Platforms.</li> <li>Physical Organization of Parallel Platforms.</li> <li>Communication Costs in Parallel Machines.</li> <li>Routing Mechanisms for Interconnection Networks.</li> <li>Impact of Process-Processor Mapping and Mapping Techniques.</li> </ul>	2	4

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3.	Principles of Parallel Algorithm Design	a1, a2, b1, c1, c2	<ul> <li>Preliminaries: Decomposition, Tasks, and Dependency Graphs</li> <li>Decomposition Techniques.</li> <li>Characteristics of Tasks and Interactions.</li> <li>Mapping Techniques for Load Balancing.</li> <li>Methods for Containing Interaction Overheads.</li> <li>Parallel Algorithm Models.</li> </ul>	2	4
4.	Basic Communication Operations	a1, a2, b1, c1	<ul> <li>One-to-All Broadcast and All-to-One Reduction.</li> <li>All-to-All Broadcast and Reduction.</li> <li>All-Reduce and Prefix-Sum Operations.</li> <li>Scatter and Gather.</li> <li>All-to-All Personalized Communication.</li> <li>Circular Shift.</li> <li>Improving the Speed of Some Communication Operations.</li> </ul>	2	4
5.	Analytical Modeling of Parallel Programs	a1, a2, b1, c1, c2	<ul> <li>Sources of Overhead in Parallel Programs.</li> <li>Performance Metrics for Parallel Systems.</li> <li>The Effect of Granularity on Performance.</li> <li>Scalability of Parallel Systems.</li> <li>Minimum Execution Time and Minimum Cost-Optimal Execution Time.</li> <li>Asymptotic Analysis of Parallel Programs.</li> <li>Other Scalability Metrics.</li> </ul>	1	2

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6.	Programming Using the Message- Passing Paradigm	a1, a2, b1, c1, c2	<ul> <li>Principles of Message-Passing Programming.</li> <li>The Building Blocks: Send and Receive Operations.</li> <li>MPI: the Message Passing Interface.</li> <li>Topologies and Embedding.</li> <li>Overlapping Communication with Computation.</li> <li>Collective Communication and Computation Operations.</li> <li>Groups and Communicators.</li> </ul>	2	4
7.	Shared Memory Programming - Sorting Algorithms :	a1, a2, b1, c1	<ul> <li>Rank sort , Bubble sort, Odd-even transposition sort,</li> <li>Shear sort, Merge sort,</li> <li>Quicksort, including on a hypercube,</li> <li>Odd-even merge sort,</li> <li>Bitonic merge sort.</li> </ul>	1	2
8.	Programming Shared Address Space Platforms	a1, a2, b1, c1, c2	<ul> <li>Thread Basics.</li> <li>Why Threads?</li> <li>The POSIX Thread API.</li> <li>Thread Basics: Creation and Termination.</li> <li>Synchronization Primitives in Pthreads.</li> <li>Controlling Thread and Synchronization Attributes.</li> <li>Thread Cancellation.</li> <li>Composite Synchronization Constructs.</li> <li>Tips for Designing Asynchronous Programs.</li> <li>OpenMP: a Standard for Directive Based Parallel Programming.</li> </ul>	2	4

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9.	Graph Algorithms	a1, a2, b1, c1, c2	<ul> <li>Definitions and Representation.</li> <li>Minimum Spanning Tree: Prim's Algorithm.</li> <li>Single-Source Shortest Paths: Dijkstra's Algorithm.</li> <li>All-Pairs Shortest Paths.</li> <li>Transitive Closure.</li> <li>Connected Components.</li> <li>Algorithms for Sparse Graphs.</li> </ul>	1	2
Number of Weeks /and Units Per Semester			14	28	

	B. Practical Aspect:						
Order	Tasks/ Experiments	Number of Weeks	Contact hours	Learning Outcomes			
1.	Introduction to Distributed Systems and Parallel Programming: Basic Concepts and Principles and Theories, Software tools and Programming Techniques, Parallel Programming Platforms.	3	6	a1, a2, b1 c1			
2.	Principles of Parallel Algorithms Design and Programming	2	4	a1, a2, b1 c1, c2, d1			
3.	Analytical Modelling of parallel Programs	2	4	b1 c1, c2, d1			
4.	Programming Using the Message-Passing Paradigm	1	2	a1, a2, b1 c1, c2, d1			
5.	Shared Memory Programming - Sorting Algorithms :	2	4	b1 c1, c2, d1			
6.	Programming Shared Address Space Platforms Multithreading Programming Pipeline Programming	2	4	a1, a2, b1 c1, c2, d1			
7.	Graph Algorithms	1	2	a1, a2, b1 c1, c2, d1			
8.	Final Lab Exam	1	2	a1, a2, b1 c1, c2, d1			
Numbe	r of Weeks /and Units Per Semester	14	28				

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## V. Teaching strategies of the course:

- Lectures,
- Laboratory
- Homework
- Search,
- Self-learning

VI. Searches & Reports:						
No	Assignments	Aligned CILOs(symbols)	Week Due	Mark		
1.	Search Web and Prepare Report on Distributed Systems and Parallel Programming Techniques, Tools, Platforms and Performance Measures	a1, a2, b1, c1, c2, d1, d2	$3^{rd}$ to $5^{th}$	3		
2.	Report on Parallel Algorithms Design and Programming	b1, c1, c2, d1, d2	7 <sup>th</sup>	2		
3.	Report on Pipeline processing and Programming, Shared Memory Programming, Sorting Techniques and Graph	b1, c1, c2, d1, d2	9 <sup>th</sup> to 13 <sup>th</sup>	3		
4.	Lab Reports	b1 c1, c2, d1	$3^{rd}$ to $13^{th}$	7		
Total						

VI	VII. Schedule of Assessment Tasks for Students During the Semester:					
No.	Assessment Method	Week Due	Mark	Proportion of Final Assessment	Aligned Course Learning Outcomes	
1.	Searches & Reports	$3^{rd}$ to $13^{th}$	15	10%	a1, a2, b1, c1, c2, d1	
2.	Quizzes	4 <sup>th</sup> , 10 <sup>th</sup> & 14 <sup>th</sup>	10	6.67%	a1, a2, b1, c1	
3.	Mid-term Exam (theoretical)	9 <sup>th</sup>	22.5	15%	a1, a2, b1, c1, c2	
4.	Final Exam (practical)	14 <sup>th</sup>	22.5	15%	a1, a2, b1, c1, c2, d1	

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5.	Final Exam (theoretical)	16 <sup>th</sup>	80	53.33%	a1, a2, b1, c1, c2
Total			150	100%	

VIII. I	Learning Resources:
Writte	en in the following order: (Author - Year of publication – Title – Edition – Place of publication – Publisher).
1- Requ	ired Textbook(s) (maximum two).
	<ol> <li>Ananth Grama &amp; Anshul Gupta &amp; George Karypis &amp; Vipin Kumar, 2003, "Introduction to Parallel Computing", 2<sup>nd</sup> Edition, Pearson. ISBN-13: 978-0201648652</li> <li>Peter S. Pacheco, 2011, "An Introduction to Parallel Programming", Morgan Kaufmann. ISBN- 13: 978-0123742605</li> </ol>
2- Ess	ential References.
	<ol> <li>Vladimir Stankovic &amp; Lina Stankovic &amp; Shuang Wang &amp; Samuel Cheng &amp; Yong Fang, 2017, "Distributed Source Coding: Theory and Practice", Wiley. ISBN-13: 978-0470688991</li> <li>Raja Malleswara Rao Pattamsetti, 2018, "Distributed Computing in Java 9: Make the best of Java for distributing applications", Packt Publishing. ISBN-13: 978-1787126992</li> </ol>
3- Eleo	ctronic Materials and Web Sites <i>etc</i> .
	<ul> <li>1- https://www.mcs.anl.gov/research/projects/mpi/</li> <li>2- http://www.oscer.ou.edu/education.php</li> </ul>

IX.	Course Policies:
1.	<b>Class Attendance:</b> - The students should have more than 75% of attendance according to rules and regulations of the faculty.
2.	<ul> <li>Tardy:</li> <li>The students should respect the timing of attending the lectures. They should attend within 15 minutes from starting of the lecture.</li> </ul>
3.	<ul> <li>Exam Attendance/Punctuality:</li> <li>The student should attend the exam on time. The punctuality should be implemented according to rules and regulations of the faculty for mid-term exam and final exam.</li> </ul>



4.	Assignments & Projects: - The assignment is given to the students after each chapter; the student has to submit all the assignments for checking on time.
5.	<ul><li>Cheating:</li><li>If any cheating occurred during the examination, the student is not allowed to continue and he has to face the examination committee for enquires.</li></ul>
6.	<ul> <li>Plagiarism:</li> <li>If one student attends the exam on another behalf; he will be dismissed from the faculty according to the policy, rules and regulations of the university.</li> </ul>
7.	<ul> <li>Other policies:</li> <li>All the teaching materials should be kept out the examination hall and mobile phones are not allowed.</li> <li>Mutual respect should be maintained between the student and his teacher and also among students. Failing in keeping this respect is subject to the policy, rules and regulations of the university.</li> </ul>

Reviewed	Vice Dean for Academic Affairs and Post Graduate Studies: Asst. Prof. Dr.							
By	Tarek A. Barakat							
	President of Quality Assurance Unit: Assoc. Prof. Dr. Mohammed Algorafi							
	Name of Reviewer from the Department: Assoc. Prof. Dr. Farouk Al-Fuhaidy							
	Deputy Rector for Academic Affairs Asst. Prof. Dr. Ibrahim AlMutaa							
	Assoc. Prof. Dr. Ahmed Mujahed							
	Asst. Prof. Dr. Munasar Alsubri							

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## **Course Plan of Distributed & Parallel Processing**

I. Information about Faculty Member Responsible for the Course:							
Name of Faculty Member	Dr. Sami AL-MAQTARI	Office Hours					
Location& Telephone No.	771010885	SAT	SUN	MON	TUE	WED	THU
E-mail	dr.samiaziz@gmail.com			10-12			

I	II. Course Identification and General Information:							
1.	Course Title:	Distributed	Distributed & Parallel Processing					
2.	Course Code & Number:	CCE325 (I	CCE325 (Elec-2)					
			C	H		TT ( 1		
3.	Credit hours:	Th.	Tu.	Pr.	Tr.	Total		
		2	-	2	-	3		
4.	Study level/ semester at which this course is offered:	$4^{th}$ Year $-2^{nd}$ Semester						
5.	Pre-requisite (if any):	Programm	ing Languag	ge 2 (C/C++	)			
6.	Co-requisite (if any):	None.						
7.	Program(s) in which the course is offered:	Electrical Engineering – Computer and Control section						
8.	Language of teaching the course:	English						
9.	System of Study:	Semesters						
10.	Mode of delivery:	Lecture						
11.	Location of teaching the course:	Electrical I Engineerin	Engineering Ig	Department	t, Faculty of			

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#### **III. Course Description:**

This is an introductory course to provide students with basic principles, fundamentals and concepts related to distributed and parallel processing, as well as their applications in online business and trading systems and complex computations systems. Topics covered in the course include: The Scope of Parallel Computing, Parallel Programming Platforms, Principles of Parallel Algorithm Design, Basic Communication Operations, Analytical Modeling of Parallel Programs, Programming Using the Message-Passing Paradigm, and Programming Shared Address Space Platforms. This course is supported with computer lab, homework and search work to develop students with knowledge and development skills on distributed and parallel processing.

### **IV. Intended learning outcomes (ILOs) of the course:**

Brief summary of the knowledge or skill the course is intended to develop:

- 1. Define the basic concepts of parallel computation.
- 2. Explain the design, testing, and performance analysis of a software system,.
- **3.** Recognize the application of fundamental Computer Science methods and algorithms in the development of parallel applications
- **4.** Use the parallel and distributed computing techniques and methodologies for the development of parallel processing & distributed systems.
- 5. Apply design, development, and performance analysis of parallel and distributed applications.
- 6. Function effectively individually or within teams by sharing ideas clearly.
- **7.** Conduct searches on parallel-distributed solutions for engineering problems and be able to communicate that design to others.

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V. Course Content:						
	A. Theoretic	al Aspect				
Order	Units/Topics List	Sub Topics List	Number of Weeks	Contact hours		
1.	Introduction	<ul> <li>Motivating Parallelism.</li> <li>Scope of Parallel Computing.</li> <li>Organization and Contents of the Text.</li> <li>The concept of parallel computers and programming,</li> <li>Extension of a single processor system into a shared memory multiprocessor,</li> <li>The message-passing multiprocessor (multicomputer),</li> <li>Static interconnection networks suitable for message passing multicomputer</li> </ul>	1 <sup>st</sup>	2		
2.	Parallel Programming Platforms	<ul> <li>Implicit Parallelism.</li> <li>Limitations of Memory System Performance.</li> <li>Dichotomy of Parallel Computing Platforms.</li> <li>Physical Organization of Parallel Platforms.</li> <li>Communication Costs in Parallel Machines.</li> <li>Routing Mechanisms for Interconnection Networks.</li> <li>Impact of Process-Processor Mapping and Mapping Techniques.</li> </ul>	2 <sup>nd</sup> ,3 <sup>rd</sup>	4		
3.	Principles of Parallel Algorithm Design	<ul> <li>Preliminaries: Decomposition, Tasks, and Dependency Graphs</li> <li>Decomposition Techniques.</li> <li>Characteristics of Tasks and Interactions.</li> <li>Mapping Techniques for Load Balancing.</li> <li>Methods for Containing Interaction Overheads.</li> <li>Parallel Algorithm Models.</li> </ul>	4 <sup>th</sup> ,5 <sup>th</sup>	4		

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4.	Basic Communication Operations• One-to-All Broadcast and All-to-One Reduction. • All-to-All Broadcast and Reduction. • All-Reduce and Prefix-Sum Operations. • Scatter and Gather. • All-to-All Personalized Communication. • Circular Shift. • Improving the Speed of Some Communication Operations.		6 <sup>th</sup> ,7 <sup>th</sup>	4
5.	Analytical Modeling of Parallel Programs	<ul> <li>Sources of Overhead in Parallel Programs.</li> <li>Performance Metrics for Parallel Systems.</li> <li>The Effect of Granularity on Performance.</li> <li>Scalability of Parallel Systems.</li> <li>Minimum Execution Time and Minimum Cost- Optimal Execution Time.</li> <li>Asymptotic Analysis of Parallel Programs.</li> <li>Other Scalability Metrics.</li> </ul>	8 <sup>th</sup>	2
6.	Mid-term Exam	<ul> <li>ALL Previous Topics</li> </ul>	9 <sup>th</sup>	2
7.	Programming Using the Message-	<ul> <li>Principles of Message-Passing Programming.</li> <li>The Building Blocks: Send and Receive Operations.</li> <li>MPI: the Message Passing Interface.</li> <li>Topologies and Embedding.</li> </ul>	10 <sup>th</sup> .11 <sup>th</sup>	4
	Passing Paradigm	<ul> <li>Overlapping Communication with Computation.</li> <li>Collective Communication and Computation Operations.</li> <li>Groups and Communicators.</li> </ul>	,	

Prenared by	Head of Department	Quality Assurance Unit	Dean of the Faculty	Academic Development
Trepared by	Thead of Department	Quality Assurance Onit		
Asst. Prof. Dr.	Asst. Prof. Dr. Adel	Assoc. Prof. Dr.	Prof. Dr. Mohammed	Center & Quality Assurance
Sami AL-	Ahmed Al-Shakiri	Mohammad Algorafi	AL-Bukhaiti	Assoc. Prof. Dr. Huda Al-Emad
MAQTARI				



9.	Programming Shared Address Space Platforms	<ul> <li>Thread Basics.</li> <li>Why Threads?</li> <li>The POSIX Thread API.</li> <li>Thread Basics: Creation and Termination.</li> <li>Synchronization Primitives in Pthreads.</li> <li>Controlling Thread and Synchronization Attributes.</li> <li>Thread Cancellation.</li> <li>Composite Synchronization Constructs.</li> <li>Tips for Designing Asynchronous Programs.</li> <li>OpenMP: a Standard for Directive Based Parallel Programming.</li> </ul>	13 <sup>th</sup> ,14 <sup>th</sup>	4
10.	Graph Algorithms	<ul> <li>Definitions and Representation.</li> <li>Minimum Spanning Tree: Prim's Algorithm.</li> <li>Single-Source Shortest Paths: Dijkstra's Algorithm.</li> <li>All-Pairs Shortest Paths.</li> <li>Transitive Closure.</li> <li>Connected Components.</li> <li>Algorithms for Sparse Graphs.</li> </ul>	15 <sup>th</sup>	2
11.	Final Exam	ALL Topics	16 <sup>th</sup>	2
	Number	of Weeks /and Units Per Semester	16	32

B. Practical Aspect:			
Order	Tasks/ Experiments	Number of Weeks	Contact hours
1.	Introduction to Distributed Systems and Parallel Programming: Basic Concepts and Principles and Theories, Software tools and Programming Techniques, Parallel Programming Platforms.	1 <sup>st</sup> ,2 <sup>nd</sup> ,3 <sup>rd</sup>	6
2.	Principles of Parallel Algorithms Design and Programming	$4^{\text{th}}$ , $5^{\text{th}}$	4
3.	Analytical Modelling of parallel Programs	6 <sup>th</sup> ,7 <sup>th</sup>	4

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4.	Programming Using the Message-Passing Paradigm	8 <sup>th</sup>	2
5.	Shared Memory Programming - Sorting Algorithms :	9 <sup>th</sup> ,10 <sup>th</sup>	4
6.	Programming Shared Address Space Platforms Multithreading Programming Pipeline Programming	11 <sup>th</sup> ,12 <sup>th</sup>	4
7.	Graph Algorithms	13 <sup>th</sup>	2
8.	Final Lab Exam	14 <sup>th</sup>	2
Number of Weeks /and Units Per Semester		14	28

## VI. Teaching strategies of the course:

- Lectures,
- Laboratory
- Homework
- Search,
- Self-learning

VII. Searches & Reports:				
No	Assignments	Aligned CILOs(symbols) Week Due		Mark
1.	Search Web and Prepare Report on Distributed Systems and Parallel Programming Techniques, Tools, Platforms and Performance Measures	a1, a2, b1, c1, c2, d1, d2	3 <sup>rd</sup> to 5 <sup>th</sup>	3
2.	Report on Parallel Algorithms Design and Programming	b1, c1, c2, d1, d2	$7^{\rm th}$	2
3.	Report on Pipeline processing and Programming,SharedMemoryProgramming,SortingTechniques and Graph	b1, c1, c2, d1, d2	9 <sup>th</sup> to 13 <sup>th</sup>	3
4.	Lab Reports	b1 c1, c2, d1	$3^{rd}$ to $13^{th}$	7
Total			15	

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VIII. Schedule of Assessment Tasks for Students During the Semester:				
No.	Assessment Method	Week Due	Mark	<b>Proportion of Final Assessment</b>
1.	Searches & Reports	$3^{rd}$ to $13^{th}$	15	10%
2.	Quizzes	$4^{\text{th}}, 10^{\text{th}} \& 14^{\text{th}}$	10	6.67%
3.	Mid-term Exam (theoretical)	9 <sup>th</sup>	22.5	15%
4.	Final Exam (practical)	14 <sup>th</sup>	22.5	15%
5.	Final Exam (theoretical)	16 <sup>th</sup>	80	53.33%
Total		150	100%	

IX. Learning Resources:		
Written in the following order: (Author - Year of publication – Title – Edition – Place of publication – Publisher).		
1- Required Textbook(s) (maximum two).		
<ol> <li>Ananth Grama &amp; Anshul Gupta &amp; George Karypis &amp; Vipin Kumar, 2003, "Introduction to Parallel Computing", 2<sup>nd</sup> Edition, Pearson. ISBN-13: 978-0201648652</li> <li>Peter S. Pacheco, 2011, "An Introduction to Parallel Programming", Morgan Kaufmann. ISBN- 13: 978-0123742605</li> </ol>		
2- Essential References.		
<ol> <li>Vladimir Stankovic &amp; Lina Stankovic &amp; Shuang Wang &amp; Samuel Cheng &amp; Yong Fang, 2017, "Distributed Source Coding: Theory and Practice", Wiley. ISBN-13: 978-0470688991</li> <li>Raja Malleswara Rao Pattamsetti, 2018, "Distributed Computing in Java 9: Make the best of Java for distributing applications", Packt Publishing. ISBN-13: 978-1787126992</li> </ol>		
3- Electronic Materials and Web Sites <i>etc</i> .		
<ol> <li>https://www.mcs.anl.gov/research/projects/mpi/</li> <li>http://www.oscer.ou.edu/education.php</li> </ol>		

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X. Course Policies:		
1.	<b>Class Attendance:</b> - The students should have more than 75% of attendance according to rules and regulations of the faculty.	
2.	<ul><li>Tardy:</li><li>The students should respect the timing of attending the lectures. They should attend within 15 minutes from starting of the lecture.</li></ul>	
3.	<ul> <li>Exam Attendance/Punctuality:</li> <li>The student should attend the exam on time. The punctuality should be implemented according to rules and regulations of the faculty for mid-term exam and final exam.</li> </ul>	
4.	Assignments & Projects: - The assignment is given to the students after each chapter; the student has to submit all the assignments for checking on time.	
5.	<ul><li>Cheating:</li><li>If any cheating occurred during the examination, the student is not allowed to continue and he has to face the examination committee for enquires.</li></ul>	
6.	<ul><li>Plagiarism:</li><li>If one student attends the exam on another behalf; he will be dismissed from the faculty according to the policy, rules and regulations of the university.</li></ul>	
7.	<ul> <li>Other policies:</li> <li>All the teaching materials should be kept out the examination hall and mobile phones are not allowed.</li> <li>Mutual respect should be maintained between the student and his teacher and also among students. Failing in keeping this respect is subject to the policy, rules and regulations of the university.</li> </ul>	

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