

# Program Specification Document

## MA in Archaeology and Tourism Program

### Basic Information about the Program

<b>Program Title and Final Award</b>	Master's degree in Archaeology and Tourism
<b>Awarding Body/ Institution</b>	Faculty of Arts & Human Sciences – Sana'a University
<b>Teaching Institution/ Responsible Department</b>	Department of Archaeology and Tourism
<b>Other Departments involved in Teaching the program</b>	Nil
<b>Medium of Instruction</b>	Arabic
<b>Program Start Year (for Newly Specified Programs)</b>	2020 /2021
<b>Study Mode</b>	Regular
<b>Place of Study</b>	Faculty of Arts & Humanities – Sana'a University Campus
<b>Type of Program</b>	MA program (Courses + Thesis)
<b>System of Study</b>	Semester system
<b>Duration of the Program</b>	Two-semester coursework (30 hours) MA Thesis (6 hours) Minimum 2 years and Maximum 3 years Total (36 hours)
<b>Possible Future Career Options for Graduates</b>	University professor - antiquities specialist, antiquities restorer, tourist facility manager, antiquities administration director, museum director, tourist guide, antiquities observer - history teacher, working in a research center, working as an antiquities officer in one of the main ports.
<b>Levels of Award/ Final Award</b>	Diploma
<b>Prerequisite Qualifications</b>	Bachelor's Degree in Archeology and Tourism, according to the University's relevant Regulations and Bylaws.
<b>Required Average Grade for Admission</b>	65% (good)

<p><b>Other Requirements</b></p>	<p>1- The applicant must be Yemeni or hold an official scholarship for postgraduate studies if they are non-Yemenis.  2- The student must pass the personal interview for the program.  3- The applicant must not have been expelled from any other university for disciplinary reasons.  4- The student must pay the prescribed tuition fees according to the university regulations.  5- The student is not allowed to enroll in more than one postgraduate program.  6-The student must meet all the specific requirements for a Master's degree as stated in the university's postgraduate regulations.</p>
<p><b>Program Coordinator</b></p>	<p>Prof. Abdul Hakim Shayef.  Head of the Department of Archaeology and Tourism</p>
<p><b>Date of Program Specification/  Latest Accreditation:</b></p>	<p>--</p>

## Program Mission and Aims

### Program Mission

The program seeks to prepare well-qualified academics and specialists in archaeology and tourism academically and professionally and providing consultations as well as preparing programs for studying and protecting the cultural heritage, and promoting tourism work locally and regionally.

### Program Aims

#### **The program aims to:**

1. Providing students with a solid foundation in the field of archaeology, tourism and the environment and introducing them to the applied theories that interpret archaeological information.
2. Preparing cadres capable of innovation and research through modern applications and field work as well as participating in research projects and scientific conferences.
3. Developing the practical and professional skills of the researchers to analyze the archaeological data in a responsible and safe manner.
4. Qualifying workers in educational institutions and urging them to work according to professional ethics and occupational safety.
5. Providing students with programs to implement academic and applied research projects for exploring the archaeological sites, tourist attractions, and manage cultural resources in Yemen.
6. Training students to evaluate the risks facing cultural heritage and tourism work.
7. Providing a diverse knowledge service that is useful in raising the level of public awareness of society regarding aspects of cultural and political life.

## Graduate Attributes

<b>Graduate Attributes of Archeology and Tourism Department</b>	
1	Understanding the theoretical and applied mission of archaeological and tourism work as well as the ability to employ the results of theoretical and applied studies in the field of archaeological and tourism work and in-service programs in society.
2	Commitment to the ethical codes of the archaeological and tourism profession while dealing with specialists and archaeological missions at all levels.
3	Employing experience in approaches and methods of field work and tourism guidance in professional practice in archaeology and tourism.
4	Conducting research and studies to develop archaeological and tourism work, solving problems that obstruct the workflow, and developing new programs to deal with them.
5	Applying advanced skills and applications, modern programs and technologies in the fields of archaeological and tourism work to be able to compete in the labor market.
6	Employing information technology and communication techniques in all steps and procedures of professional work.
7	Self-learning and continuing education for everything new in the profession of archaeology and tourism.
8	Participating in planning and implementing programs and projects to utilize the results of archaeological studies and tourism in sustainable development of the society.
9	Demonstrating unfailing commitment to team work, leadership, and respect for appointments and time.

## Program Intended Learning Outcomes (PILOs)

<b>First: Knowledge and Understanding (A)</b>	
<b>After completing the program successfully, the graduate will be able to:</b>	
A1-	Demonstrate advanced knowledge and understanding of archaeology and tourism, especially theories and methods in cultural heritage.
A2- -	Show an awareness of the main specializations of archaeology and tourism, statistics and registration programs, and modern applications.
A3-	Identify the advanced concepts of the archeology and civilization system relevant to deeper knowledge in the field of tourism.
A4-	Show an awareness of the extent to which data on cultural heritage, natural and tourist attractions are adhered to for sustainable development.

<b>Second: Intellectual Skills (B)</b>	
<b>After completing the program successfully, the graduate will be able to:</b>	
B1 -	Analyze and interprets archaeological evidence and tourism information in the laboratory and field.
B2 -	Classify the archaeological sites and tourist attractions into groups using modern technologies.
B3-	Rewrite archaeological data for modeling purposes to evaluate scientific hypotheses, manage risks, or identify cultural resources.
B4-	Generalize a variety of analysis, evaluation and promotion methods for archaeological and tourist sites, including quantitative and qualitative applications, such as applications of tourist attraction modeling and natural resource modeling.

<b>Third: Professional and Practical Skills (C)</b>	
<b>After completing the program successfully, the graduate will be able to:</b>	
C1-	Use the archaeological work programs to record archaeological evidence, draw contour maps, track archaeological phenomena and classify and analyze finds.
C2 -	Employ digital databases to study archaeological sites, prepare archaeological maps, and provide tourism and museum work.
C3 -	Diagnose the environmental components and their relationship with archaeological and tourist sites in order to manage them and provides solutions to spatial and temporal problems.
C4 -	Achieve projects and participates in evaluating the results of studying the cultural, environmental and economic impact of business activities on cultural and natural resources.

<b>Fourth: General Skills (D)</b>	
<b>After completing the program successfully, the graduate will be able to:</b>	
D1 -	Share findings clearly and concisely while managing the dialogues using methods of presentation orally and in writing.
D2 -	Contribute effectively either independently or as a team member to demonstrates knowledge of a number of scientific research techniques and procedures.

D3 -	Demonstrate skills in preparing written programs, research, reports, articles, posters, and presentations.
D4 -	Critically use Internet to retrieve information and to achieve an effective archaeological, tourism and cognitive communication.

### Study Plan of the Program (Archeology and Tourism)

<b>First Semester</b>					
Course Title	Contact Hours				Pre- Requested
	Th.	Pr.	Tut.	Total C.H	
Cities and Tourism Sites	1	1		3	
Yemeni Architecture and Arts (Advanced)	3			3	
Yemeni Antiquities and Civilization before Islam	3			3	
Antiquities and Civilization of Yemen in the Islamic Era	3			3	
Archaeological Texts and Writings (Advanced)	2			3	
Planning Islamic Cities	2			3	
<b>Total of Credit Hours</b>	<b>14</b>	<b>1</b>		<b>15</b>	

<b>Second Semester</b>					
Course Title	Contact Hours				Pre- Requested
	Th.	Pr.	Tut.	Total C.H	
Yemen Tourism Resources	3			3	
Seminar	3			3	
Yemeni Islamic Architecture	2			2	

Field Archaeology (Advanced)	3			3	
Tourism Development in Yemen	1	1		2	
Archaeology Restoration (Advanced)	1	1		2	
Total of Credit Hours	13	2		15	

Credit Hours	Code / No	Course Title
6	—	Master Thesis

Admission Requirements for the Program	
Required specializations:	The applicant must have a bachelor degree in Archeology and Tourism from any recognized university with a grade of no less than good (65%). Those who hold a bachelor's degree in any other major have to study three subjects determined by the department.
Required specializations:	Regarding other majors: The student must have a diploma in the Department of Archeology and Tourism for non-specialists, with a very good grade.
Language level required TOEFL/IBT	TOEFL
Computer skills	(ICDL)
Other conditions: Such as (admission test/personal interview)	<ul style="list-style-type: none"> <li>- Applicant must pass the test or personal interview determined by the department.</li> <li>- Regularity in study, which requires attendance at a rate of no less than (75%) of the total hours required for study.</li> <li>- Certificate in computer skills.</li> <li>- Certificate in language skills from the Community Center for Translation &amp; Language Teaching, Sana'a University.</li> <li>- Applicant must be committed to paying the prescribed tuition fees and university services fees without delay.</li> </ul>

<b>Graduation Requirements:</b>
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1. The total hours required for graduation are thirty-six hours + 6 thesis hours.
2. The minimum score required for success for each course of the program is 65 marks.
3. The total grades or grades required for graduation: 36 hours.