

قائمة الاسئلة

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- 1) What is operating system
 - 1) collection of programs that manages hardware resources
 - 2) system service provider to the application programs
 - 3) link to interface the hardware and application programs
 - 4) + all of the mentioned
- 2) Several processes access and manipulate the same data concurrently and the outcome of the execution depends on the particular order in which the access takes place, is called
 - 1) Shared memory segments
 - 2) + Race condition
 - 3) Entry section
 - 4) Process synchronization
- 3) Why is CPU scheduling done?
 - 1) Decrease CPU Utilization
 - 2) Decrease Cost
 - 3) + Increase CPU Utilization
 - 4) None of the mentioned
- 4) What is the ready state of a process?
 - 1) + when process is scheduled to runin the CPU
 - 2) when process is wating in the Job Queue
 - 3) when process is using the CPU
 - 4) none of the mentioned
- 5) A set of processes is deadlock if
 - 1) each process is terminated
 - 2) all processes are trying to kill each other
 - 3) + each process is blocked and will remain so forever
 - 4) none of the mentioned
- 6) ? What is a long-term scheduler
 - 1) + It selects which process has to be brought into the ready queue
 - 2) It selects which process has to be executed next and allocates CPU
 - 3) It selects which process to remove from memory by swapping
 - 4) None of these
- 7) Suppose that a process is waiting for some I/O service. When the service is completed, it goes to the
 - 1) Running state
 - 2) + Ready State
 - 3) Waiting State
 - 4) Terminate State
- 8) Several processes access and manipulate the same data concurrently and the outcome of the execution depends on the particular order in which the access takes place, is called a(n) .
 - 1) + Race condition
 - 2) Shared Memory Segments
 - 3) Entry Section
 - 4) Process Synchronization
- 9) Which one of the following is a synchronization tool?
 - 1) Critical Section



- 2) pipe
- 3) + semaphore
- 4) Deadlock
- Thre processes: Give their Burst Time as (P1=8,P2=4,P3=9,p4=5) in (ms) and Arrival time as (P1=0,P2=1,P3=2,p4=3), the average waiting time for the Shortest Job first (SJF) algorithm is:
 - 1) 28/4
 - 2) 36/4
 - 3) 35/4
 - 4) + 31/4
- 11) Which one of the following is the address generated by CPU?
 - 1) physical address
 - 2) absolute address
 - 3) + logical address
 - 4) none of the mentioned
- Thre processes: Give their Burst Time as (P1=8,P2=4,P3=9,p4=5) in (ms) and Arrival time as (P1=0,P2=1,P3=2,p4=3), the average waiting time for the FCFS algorithm is:
 - 1) 28/4
 - 2) 36/4
 - 3) + 35/4
 - 4) 31/4
- What are the requirements for the solution to critical section problem?
 - 1) Mutual Exclusion
 - 2) Progress
 - 3) Bounded Waiting
 - 4) + All of Above
- 14) A program in execution is called?
 - 1) A Paging
 - 2) + A Process
 - 3) A virtual memory
 - 4) A Demand Page
- 15) Which of the following are two types of atomic operations performed by semaphores?
 - 1) + Wait and signal
 - 2) Wait and Stop
 - 3) Signal and Stop
 - 4) Release and Wait
- 16) Convoy effect in FCFS happens if
 - 1) + The burst time of the first job is the highest among all
 - 2) The burst time of the first job is the smallest among all
 - 3) The burst time of all processe is the same
 - 4) none of the mentioned
- 17) Waiting time is amount of time to execute particular process
 - 1) TRUE.
 - 2) + FALSE.
- 18) Process control block (PCB) is information Associated with each process.
 - 1) + TRUE.
 - 2) FALSE.
- 19) It is necessary for threads in a process to have separate stacks
 - 1) + TRUE.
 - 2) FALSE.



- 20) Program running at all times on the computer called Kernel
 - 1) + TRUE.
 - 2) FALSE.
- 21) Which one of the following is OS services:
 - 1) user interface
 - 2) program execution
 - 3) I/O operations
 - 4) + All of the above
- 22) If graph of processes contains cycle, then there is a deadlock.
 - 1) TRUE.
 - 2) + FALSE.
- 23) Dual-mode operation does not allow OS to protect itself and other system component
 - 1) TRUE.
 - 2) + FALSE.
- 24) We want to keep the CPU as busy as possible, this criteria refers to as
 - 1) Throughput
 - 2) + CPU utilization
 - 3) Response time
 - 4) waiting time
- 25) The part of the program, in which race condition can occur, is called
 - 1) Exit section.
 - 2) + Critical section.
 - 3) Remainder section.
 - 4) Entry section.
- 26) What is CPU utilization in the context of CPU scheduling?
 - 1) The amount of time the CPU is idle
 - 2) The percentage of CPU time that is wasted on overhead
 - 3) The percentage of CPU time that is used for system processes
 - 4) + The amount of time the CPU is executing user processes
- 27) What is a kernel thread?
 - 1) A thread that is created and managed by the user-level application
 - 2) A thread that runs in kernel mode
 - 3) + A thread that is created and managed by the kernel
 - 4) A thread that runs in user mode
- 28) Which scheduling criterion aims to minimize the average waiting time of all processes?
 - 1) First-come, first-served scheduling
 - 2) Round-robin scheduling
 - 3) Priority scheduling
 - 4) + Shortest job first scheduling
- 29) What is aging in priority scheduling?
 - 1) + The process of increasing the priority of long-waiting processes
 - 2) he process of decreasing the priority of low-priority processes
 - 3) The process of changing the order of processes in the ready queue
 - 4) The process of terminating processes that have been waiting too long
- 30) Which scheduling algorithm is known for providing fairness to all processes?
 - 1) + Round-robin scheduling
 - 2) Shortest job first scheduling
 - 3) Priority scheduling
 - 4) First Come First Serve scheduling



- In memory management, What is the purpose of the page table?
 - 1) To keep track of which pages are in physical memory and which pages are on disk
 - 2) + To provide a mapping between virtual addresses and physical addresses
 - 3) To manage process synchronization
 - 4) To manage process communication
- 32) What is process synchronization?
 - 1) A mechanism that prevents a process from communicating with another process
 - 2) A mechanism that prevents multiple processes from accessing shared resources
 - 3) + A mechanism that allows multiple processes to access shared resources
 - 4) A mechanism that allows a process to communicate with another process
- 33) What is context switching?
 - 1) The process of switching between user and kernel mode
 - 2) The process of switching between threads
 - 3) + The process of switching between processes
 - 4) The process of switching between CPUs
- What is a process control block (PCB)?
 - 1) A type of system call
 - 2) A file system data structure
 - 3) + A data structure that contains information about a process
 - 4) A scheduling algorithm
- 35) What is a process in the context of Operating System?
 - 1) A device driver
 - 2) A collection of files
 - 3) A set of system calls
 - 4) + A program in execution
- Who provides an interface to access the services of the operating system?
 - 1) Assembly instructions
 - 2) Library
 - 3) + System calls
 - 4) All of the above
- 37) An address generated by a CPU is referred to as a _____.
 - 1) physical address
 - 2) + logical address
 - 3) post relocation register address
 - 4) Memory-Management Unit (MMU) generated address
- 38) Suppose we are operating with execution-time binding and the physical address generated is 300. The relocation register is set to 100. What is the corresponding logical address?
 - 1) 300
 - 2) 206
 - 3) + 200
 - 4) None of the above
- Which of the following dynamic storage-allocation algorithms results in the largest leftover hole in memory?
 - 1) first fit
 - 2) best fit
 - 3) + worst fit
 - 4) None of the above
- 40) refers to the situation where, for a set of processes, every process in the set



must be waiting for an event that can be caused only be another process in the set.

- 1) + Deadlock
- 2) Starvation
- 3) Locking
- 4) Blocking
- 41) An unsafe state always leads to a deadlocked state.
 - 1) TRUE.
 - 2) + FALSE.
- 42) A shell is a program that allows a user to interact with the operating system by typing commands.
 - 1) + TRUE.
 - 2) FALSE.
- 43) The process scheduler is responsible for allocating CPU time to multiple processes.
 - 1) + TRUE.
 - 2) FALSE.