



## قائمة الاسئلة

معمارية وتنظيم الحاسوب -المستوى الرابع -علوم حاسوب - الكل - كلية الحاسوب وتكنولوجيا المعلومات - درجة الامتحان (40) منال عبدالاله The primary difference between computer architecture and computer organization lies in: 1) 1) +The visibility to the programmer The hardware details 2) The operational units 3) The instruction set 4) 2) Architectural attributes have a direct impact on the logical execution of a program. + TRUE. 1) 2) FALSE. \_ 3) The relationship between a core and a processor is: + A core is a part of a processor 1) 2) A processor is a part of a core A core and a processor are the same thing 3) There is no relationship between a core and a processor 4) 4) The Control Unit contains: Sequencing logic 1) \_ Control unit registers 2) Decoders 3) All statements are TRUE. 4) + The AC (Accumulator) register is used to store the intermediate results of calculations 5) + TRUE. 1) FALSE. 2) 6) The second generation of computers used: Transistors 1) \_ Data channel 2) Both transistors and data channel 3) + 4) Integrated Circuits

- 7) Recently, manufacturers (المصنعون) still rely on Moore's Law. to improve computer performance.
  - 1) <u>-</u> TRUE.
  - 2) + FALSE.
- 8) The future of embedded systems includes:
  - 1) Increased use of the Internet of Things (IoT)
  - 2) More powerful and capable embedded systems
  - 3) Integration with artificial intelligence
  - 4) + All statements are TRUE.
- 9) Branch prediction and data flow analysis used to increase microprocessor performance are primarily focused on:
  - 1) \_\_\_\_ Improving the hardware components
  - 2) + Improving the algorithms
  - 3) Improving the architecture
  - 4) All statements are TRUE.
- 10) Superscalar execution can increase the number of instructions executed per clock cycle
  - 1) + TRUE.
    - 2) FALSE.
- 11) Increasing the interconnect bandwidth can improve:
  - 1) + Data transfer speed





- 2) Processor speeds
- 3) All statements are TRUE.
- 4) All statements are FALSE.
- 12) The main difference between Many Integrated Core (MIC) Graphics Processing Unit (GPU):
  - 1) The number of cores
  - 2) + The type of tasks they are designed for
  - 3) Their power consumption
  - 4) Their size
- 13) Determine the address of the next instruction to be executed.
  - 1) + Instruction address calculation (iac)
  - 2) Operand address calculation (oac)
  - 3) Instruction fetch (if)
  - 4) Instruction operation decoding (iod)
- 14) An interrupt service routine (ISR) is:
  - 1) + A program that handles interrupts
  - 2) A part of the operating system
  - 3) A hardware component
  - 4) All statements are TRUE.
- 15) Acknowledges that the pending interrupt has been recognized.
  - 1) + Interrupt ACK
  - 2) Interrupt request
  - 3) Bus grant
  - 4) Bus request
- 16) Computer systems contain many different \_\_\_\_\_
  - 1) Buses.
  - 2) Lines.
  - 3) \_\_\_ Control signal.
  - 4) + All statements are TRUE..
  - Primary memory is faster and more expensive than secondary memory.
  - 1) + TRUE.

17)

- 2) FALSE.
- 18) The physical characteristics of memory can be semiconductor, magnetic, optical, or magneto-optical.
  - 1) TRUE.
  - 2) + FALSE.
- 19) Associative access refers to:
  - 1) Accessing data in a specific linear sequence
  - 2) Accessing data randomly
  - 3) Accessing data directly based on a unique address
  - 4) + Accessing data based on a portion of its contents
- 20) The memory hierarchy is based on the principle that:
  - 1) Faster memory is more expensive.
  - 2) Slower memory is a large.
  - 3) Memory speed and cost are related.
  - 4) + All statements are TRUE..
- 21) If the requested data is not found in the cache, it is called a:
  - 1) Hit
  - 2) + Miss
  - 3) Cache line
  - 4) All statements are FALSE..



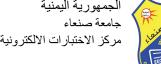


- 22) The hardware converts virtual addresses into physical addresses via
  - 1) + Operating system
  - 2) CPU
  - 3) Both CPU and operating system.
  - 4) All statements are FALSE..
- 23) The main disadvantage of the write-through policy is:
  - 1) + It generates large traffic
  - 2) It is complex to implement
  - 3) It reduces the cache hit rate
  - 4) All statements are FALSE..
- 24) Permits each main memory block to be loaded into any line of the cache.
  - 1) + Associative Mapping
  - 2) Direct Mapping
  - 3) Set Associative
  - 4) Both Direct and Associative
- 25) Dynamic RAM (DRAM) requires periodic charge refreshing to:
  - 1) + Maintain data storage
  - 2) Increase speed
  - 3) Reduce power consumption
  - 4) All statements are FALSE.
- 26) Static RAM (SRAM) uses the same logic elements as:
  - 1) + The processor
  - 2) The disk
  - 3) The I/O devices
  - 4) All statements are FALSE..
- 27) \_\_\_\_\_ written into at any time without erasing prior contents.
  - 1) + Electrically erasable programmable read-mostly memory (EEPROM)
    - 2) Erasable programmable read-mostly memory (EPROM)
    - 3) Flash Memory
    - 4) All statements are TRUE..
- 28) The error correction function has results:
  - 1) No errors are detected.
  - 2) An error is detected, and it is possible to correct the error.
  - 3) An error is detected, but it is not possible to correct it.
  - 4) + All statements are TRUE..

## 29) Each platter has:

- 1) + Two surfaces
- 2) Three surfaces
- 3) Four surfaces
- 4) All statements are FALSE..
- 30) Single-sided disks are more expensive than double-sided disks.
  - 1) <u>-</u> TRUE.
  - 2) + FALSE.
- 31) The main difference between Solid State Drives (SSD) compared to Hard Disks Drives (HDD) is:
  - 1) The data transfer rate
  - 2) + The power consumption
  - 3) All statements are FALSE..
  - 4) All statements are TRUE..
- 32) Hard Disks Drives (HDD) use:





- 1) Flash memory
- 2) + Magnetic disks
- 3) Optical discs
- 4) The mixture of glass and ceramic
- 33) Addressing modes can be used to:
  - 1) Simplify instruction encoding
  - 2) Improve program efficiency
  - 3) \_\_\_ Both Simplify instruction encoding and Improve program efficiency
  - 4) + Neither Simplify instruction encoding nor Improve program efficiency
- 34) The direct addressing mode is used to:
  - 1) \_\_\_\_\_ Initialize registers to a constant value
  - 2) + Access static data
    - 3) For records implementation
    - 4) All statements are TRUE..
- 35) The register indirect addressing mode is like the indirect addressing mode both use to:
  - 1) Initialize registers to a constant value.
  - 2) Handle recursive procedures.
  - 3) All statements are FALSE..
  - 4) + Pass an array as a parameter.
- 36) The address field references the main memory address and the referenced register contains a positive displacement from that address.
  - 1) + Indexing addressing.
  - 2) Base-register addressing.
  - 3) Stack addressing.
  - 4) Relative addressing.
- 37) The Complementer is used for:
  - 1) + Performing arithmetic operations
  - 2) Performing logical operations
  - 3) Shifting data left or right
  - 4) Controlling the flow of data
- 38) Used by the control unit to control the operation of the processor.
  - 1) + Control Registers
  - 2) User-Visible Registers
  - 3) Program Status Word (PSW)
  - 4) All statements are TRUE.
- 39) Conditional branch instructions can:
  - 1) Improve pipelining performance
  - 2) + Limit pipelining performance
  - 3) Do not affect pipelining performance
  - 4) Produces an incorrect result.
- 40) Types of pipeline hazards:
  - 1) Resource
  - 2) Data
  - 3) <u>-</u> Control
  - 4) + All statements are TRUE..